

# JS - OAuth 2.0 with Google APIs - Overview

- Dr Nick Hayward

A brief overview of using OAuth 2.0 with Google APIs.

## Contents

- intro
- basic outline

## Intro

This outline is based on the [Google Identity Platform](#) documentation for OAuth 2.0 access to Google APIs.

## Basic outline

There's a defined pattern to OAuth 2.0 based access to Google APIs. As an overview, there are primarily 4 main steps we may consider.

### 1. Credentials

Obtain OAuth 2.0 credentials from the Google API console. This provides a

- client ID
- client secret

These credentials are known to the developer's app and Google. The required credentials will vary from app to app, depending upon type. A JavaScript application, for example, will not require a *client secret*.

### 2. Obtain an access token

An app needs to obtain an access token from the Google Authorisation server before it can access private account data.

A single token may grant access to various APIs and different options. These options are dependent upon the granted *scope*, a variable parameter used to control the set of resources and operations that a token may access upon authorisation.

For a JS app, an app might request a token using a simple browser redirect to Google. For user content, authentication will be required using such a browser redirect. If the user authenticates correctly, Google will grant the app an access token. Otherwise, an error will be returned for the authentication failure.

### 3. Send access token to API

After successful receipt of an access token, an app can send this token to a Google API using a HTTP authorisation header.

Such access tokens are only useful and valid for the operations and resources specified in the *scope* of the token request. Access will often be restricted to the specified API.

### 4. Refresh access token

An access token has a limited lifetime. Once this lifetime has expired, it is possible to obtain a required *refresh* token.

This refresh token allows an app to obtain new access tokens.

## JS usage

JavaScript apps need to work with Google's policies to enable authentication and authorisation for required APIs. For example, Google defines two levels of access for their APIs,

- simple
- authorised